DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS	S STYLE					
5 cards at 1 level aggressive style, new suit NF, jumps forcing,		L	ead		In Par	tner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
Overcall at 2 level more sounds	Suit		rd/5th		3 ^r rd/lo		NCBO:	
	NT	4 ^t	th or 2^{nd} or	top	3rd and	d low	PLAYERS: Steve Weinstein Jenny Wolpert	
	Subseq	A	tt or 3 rd and	d 5 th in new s			EVENT (Open/Women/Senior/Transnational)	
After 1M opening or overcall 2nt usually 4 card raise except	Other:						MIXED	
1C) 1M (p) 2N								
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
15-18, no more 2n puppet stayman, 2S transfer to clubs 2Nt to dia	Lead		Vs. Suit		Vs. NT			
11(0)-16(15) 4 th seat 2c ask range and transfers	Ace King		Akx, Ax (standard att)		AKxx AKJTorsimilarcount/unblock		GENERAL APPROACH AND STYLE 5 card majors, somewhat light openings, light overcalls,	
11(0)-10(15) 4 th seat 2c ask range and transfers	Oueen		AK, KQ+ QJ+		KQ9 (+)		2/1 2c can be short, 3 card minor	
	Jack		JT JT(+)		AJT, J		2/1 2c can be short, 5 card minor	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		T9, KT9		KT9, T9x(optional)		1NT (14)15-17 may have 6m or 5 card Major	
WK 2nt ask	9		9x, 3 rd from even		109xx			
	Hi-X		rd low	- · · · · ·		4 th or 2 nd		
	Lo-X		rd low			4 th or 2 nd		
Reopen: intermediate, 2nt 19-21	SIGNAL	S IN ORE	DER OF PI	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's	Lead	Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
(1c) 2c natural 2d= michaels, (1M) 2M michaels wide range,	1	Lo Enc ex	xcept for A	Lo even		Lo= ENC		
1D(2plus) 2D natural		Lo even	•	s/p		S/P	Flannery opening, rev flannery after opening 1c-2D=5+S 4+H less then inv, 2H 5s 4h inv, 2S 6s 4H inv	
							1D 2H= 5S 4H less then inv, $2S= 5S$, $4H$ inv	
	3	s/p				Lo even	Transfers after 1M x starting at 2c, after overcall 1M(x) transfer after 1N	
	1	Low enco	ourage	Reg smith		Lo enc	2nt in competition can be multiple things, support, lebensohl, bad	
VS. NT (vs. Strong/Weak; Reopening; PH)		Lo even		Lo even		s/p	bid	
2nt strong 2 suiter,		ncluding T of A, standa		andard remaini	ng count	, standard signals on	1M 3C limit(but flexible) can be a weak GF 3or More support	
Strong, x 4 card M and longer minor or really strong hand, 2c majors	K count of unblock in NT						3nt opening 1 st and 2nd pre 4 of a minor hand 3 rd and 4 th gambling	
2d 1 major, 2M Mm, 2N good 2 suiter, 3nt minors							4c/4D strong 4H/4S 1st/2nd nat 3rd	
Reopening against strong or passed hand, modified don't, x 1suiter				DOUBLES				
2c=clubs and major, 2D=diamonds and M, 2H=majors								
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUB	BLES (Style	e; Responses;	Reopen	ing)		
2M 4m 55Mm, 2D 3D Majors,	Normal takeout x, lebensohl							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEQUENCES	
X majors, 1N minors	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS						Weak 1Nt penalty x, when we are in a gf	
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	Neg x Resp x							
OVER OPPONENTS' TAKEOUT DOUBLE	Maximal	х				IMPORTANT NOTES		
1Mx Transfer starting at 2c, 3M -1 mixed raise		and RDB	L					
1m x jump in other minor Limit raise+ 2nt weak raise,								
							PSYCHICS:Rare	

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3	4s	Open 1c normally with 3-3 with 4-4 tend to open 1d,	1M might have longer D, 2C inverted, 2D,2H,2S rev flannery see special bids, 2nt=12-15 or 18 plus can have majors, 3c mixed can be light nv, 3nt 16- 18	2 way nmf	Flannery off after x but on after passed hand,1d overcall, 1wnmf			
1•		3	4S		Same except 2d is inverted		same			
1•		5	4H	Nat 11+	1nt semi forcing, 1s 5 or more, 3c limit raise or bad GF, 2nt Gf support, 2H constructive 3s splinter any suit 9-12	Nonserious 3nt	Drury 2c 3 pieces, 2d 4 or more 1H(1S) 2c still drury			
1 🛦		5	4H	Nat 11+	3N(spade splinter),4m 13-16 splinter 1n semi forcing, 3c limit raise, 2s constructive 4 level splinter, 3N 9-12 splinter anywhere	1S-1N-2c 2 plus clubs,	1M 2M+1 4with shortness, 1M(x) transfer starting at 2c I under M suit at the 3 level is mixed			
INT			4H	(14)15-17	NF Stayman, transfers 2s clubs or range, 2NT puppet, 3c=diamonds	smolen				
					3D minors usually 31(13 major), 3M stiff in bid Major 4144		Transfer lebensohl, neg x			
2*	Х	0		Strong art F to 2N or 3M	2D waiting, 2M nat positive,	2c-2d-2h kokish forces 2S				
						2c-2d-2s 3c 2nd neg, 2C-2D-3M 4 M and D	X after overcall is T/O			
2♦	х	0		5+ H 4+spade 11-16	2nt ask, 2M 3c to play, 3M mixed, 3D inv in D	Over 2nt inq 3m shortness, 3H min 4522, 3S max 4522, 4m void, .	3d inv in a major			
							2D 2N NF inv			
2♥		6(5)			New suit F1 vul, nf NV, 4c preempt KC, 2N ask	2N ask 3c good good or bad bad, 3D good hand bad suit, 3 oM nat, 3M good suit b hand	2M (x) trf, xx good hand ask 3M - -1 GT			
2♠		6(5)			3H forcing any vul otherwise same as after 2H					
2NT				20-21, may have 5M or 6m	Pup stayman, trf, texas, gerber. 3S sometype of minor trf to 3N					
3ξ		6		Nat may be weak NV v V	New suit forcing					
3NT	X			1 st and 2 nd pre, 3 rd and 4 th gambling	4/5c p/c 4d RKC					
4♣/♦	х			1 st and 2 nd sound 4M 3 rd and 4 th nat		In between bid is a slamtry				
4♥										
4▲ 4NT				Keycard, 0,1,2,3						
41 1				1xcycard, 0,1,2,5		HIGH LEVEL BI	DDING			
						1430, kickback, specific kings, exclusion 0314, pass and pull in FP stronger in competitive auctions, 3N non serious				